

## Be Wild Saturday Club Information and FAQs



### What activities will the children take part in during the session?

In addition to natural play, exploration and outdoor games, children will take part in a range of activities throughout the year in the forest or in our grounds, such as den building, fire lighting, pond dipping, wild art, natural crafts and following trails. Individual activities will be chosen depending on time of year, weather and the children's interests.

### What should my child bring?

- Suitable clothing for the time of year

We recommend a waterproof coat and trousers, wellies or walking boots for the majority of the year. We do have a few spare trousers and coats and lots of wellies that can be borrowed from the centre.

- Medication

If your child needs medication (e.g. asthma pump or epipen) during the session it will need to be labelled and carried by them.

- Food and drinks

Please ensure your child has sufficient food and drink for the session.

- Mobile phones

No mobile phones will be allowed to be used during the sessions. If your child is unaccompanied by an adult and you wish your child to have a phone then you must hand it to staff at the beginning of the session and it will be returned to you at the end.

### What time should I drop off and collect my child?

Please arrive at Suntrap between 9.45 and 10am as the session will begin promptly at 10am.

**Children under 8 must be accompanied by an adult.** From 10.15am onwards, it is likely that we will be in the forest so if you are going to be later then please ring us before on 020 8508 0611 and we will let you know where to find the group (please note that we will not be able to leave the group).

If you are running late for pick up then please contact us on 020 8508 0611. Please be aware that if you are more than 15 minutes late then we reserve the right to charge an additional £10 per half hour.

Please inform us if a different adult will be collecting your child at the end of the session.

### Do you cancel in adverse weather conditions?

The sessions will run regardless of the weather - please make sure that children are dressed appropriately for the weather conditions. In high winds we would not use the woodland but have plenty of activities that children can do in our grounds or handling animals in our building.

If the weather makes it difficult to get to Suntrap then a decision may be made to cancel a session, we will contact parents/carers at the earliest opportunity and book your child onto another session of your choice in lieu.

#### What if my child becomes ill during the session?

We will contact you and we ask that they are collected as soon as possible.

### **Information**

#### Ages of children taking part

Children must be aged 5 and over. **Children under 8 must be accompanied by an adult.**

#### Behaviour

We encourage positive behaviour and respect for each other and the natural world. In the (unlikely) event that your child behaves in a way that causes concern either for their safety, that of the group or does not show respect for the forest then we may ask you to remove them from the session. If this does happen you will not be offered a refund for your booking.

#### Photography

With your permission, photographs and videos may be taken of your child during the session for use by Waltham Forest Council for any lawful purpose including publicity and reference materials including, media work, advertising and promotions.

#### Medication and medical information

You must ensure that we have your child's current medical information at the beginning of the session and if they have medication and are without an adult, it must be labelled and will be carried and administered by the child.

You are responsible for informing us of any behavioural issues that your child may have, e.g. ADHD or Autistic Spectrum Disorder.

If your child has any special educational needs/disabilities or behavioural issues, please contact us to discuss how we may be able to help your child to safely take part in the session.